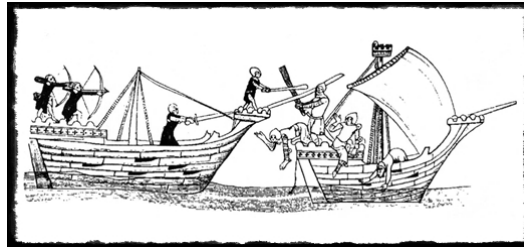


DBMM Stoertebeker Cup Houserules



1. Scoringsystem

Look at the [Scoringsystem](#).

The title „**Bester General**“ gains the player with the most Total-Victory-Points.

The title „**Bester Admiral**“ gains the player with the most Naval-Victory-Points.

2. Restrictions for fortifications & deployment

The number of baggaelements x 1,5 is the maximum of fortificationelements allowed.

Navalelements must be deployed on a waterfeature or can be on a flank march where they arrive at the waterway.

3. Terrain

The invader can place 0 -1 FE. The defender must place 1 - 3 FE. There is always a slightly oversized waterway on the table. Setting up a second waterway is not allowed. Placing a BUA in the deployment zone of the enemy fleet is not allowed.

4. Armypoints & -composition

We are playing with 420 AP.

There must be a minimum of 2 crewed navalelements in the army.

If you field an ally-contingent, you can use the whole navalelements from this ally in your ally command. Regardless of the normal ally restrictions.



Neils Sung vs. Jürgens Vikings